

Suttner foam guns

ST-2725 with coupling ST-3100



LTF



Professional gun with patented LTF technology and progressive closing system. Gun with coupling ST-3100. Field of application: foam and rinsing applications in the food industry etc. Stainless steel. Chemically resistant valve piston stainless steel. PEEK seat. Max. 80 bar / 80 l/min / 150 °C

R+M Nr.		
202 725 550	coupling ST-3100	1/2" F swivel

ST-2725



LTF



Professional gun with patented LTF technology and progressive closing system. Field of application: foam and rinsing applications in the food industry etc. Stainless steel. Chemically resistant valve piston stainless steel. PEEK seat. Max. 80 bar / 80 l/min / 150 °C

R+M Nr.		
202 725 535	1/2" F	1/2" F swivel

ST-2720



LTF



Professional gun with patented LTF technology. Stainless steel. Suitable for e.g. high flow rates in the food industry. PEEK valve cone enables use in low pressure. Max. 125 bar / 80 l/min / 150 °C

R+M Nr.		
202 720 530	3/8" F	1/2" F

ST-2720 with coupling ST-3100



LTF



Professional gun with patented LTF technology. Gun with coupling ST-3100. Stainless steel. Suitable for e.g. high flow rates in the food industry. PEEK valve cone enables use in low pressure. Max. 125 bar / 80 l/min / 150 °C

R+M Nr.		
202 720 550	coupling ST-3100	1/2" F swivel

ST-2620



LTF

Professional gun with patented LTF technology. Gun with insulated stainless steel lance 300 mm and nozzle 50° 200. Gun brass. Lance stainless steel. Field of application: foam applications in the prewash of vehicles etc. Max. 125 bar / 80 l/min / 150 °C

R+M Nr.		
202 620 910	nozzle 50° 200	1/2" F swivel

Wall mount



Stainless steel. Wall mount for Suttner high pressure guns with lance or twin lance

R+M Nr.
040 002 055



Made out of plastics intended to come into contact with foodstuffs according to Regulation (EC) No. 1935/2004. Especially designed for applications in the food industry.



LTF - Low Trigger Force 90 % reduced holding force and 40 % reduced trigger force against usual market guns.